

E-Learning Evaluation: Did they like it, did they learn from it, did they change?



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This presentation will:



- Describe how E-learning can be integrated into a training curriculum
- Describe some tools that subject matter experts can use to create E-learning
- Review how the Kirkpatrick four levels of evaluation apply to E-learning
- Offer some practical tips on E-learning evaluation (levels 1-3)





thallenge Question

How have most safety and health professionals evaluated the effectiveness of training in the past?





thallenge Question

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Radiation Safety Part II Code: RRRSO Instructor: Taminy Stemen
The St. Lander September 12, 2012. Time: 1:30pm-3:00pm Location. 1713 Training
Date: Wednesday, September 12, 2012 Time: 1:30pm-3:00pm Location: EHS Training Room LL15

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INFORMATION COMPLETEY AND LEGIBLY

Fatal Assumption #1: Simple attendance or participation in training means learning is happening

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Defining E-Learning

E-Learning is the computer and network-enabled transfer of skills and knowledge

It's just another way to distribute training material... but it does allow for some interesting instructional media and methods

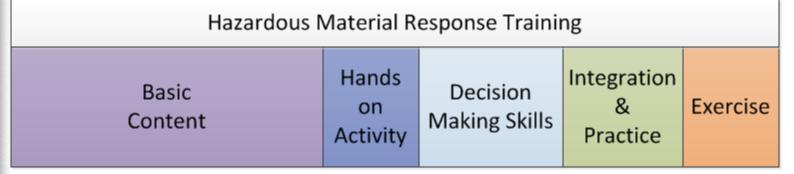
It can be implemented in a synchronous, asynchronous and blended approach





Integrating E-learning into a training curriculum

Training class progression







Integrating E-learning into a training curriculum

Basic Content Hands on Activity Decision Making Skills Practice Exercise

Training class progression

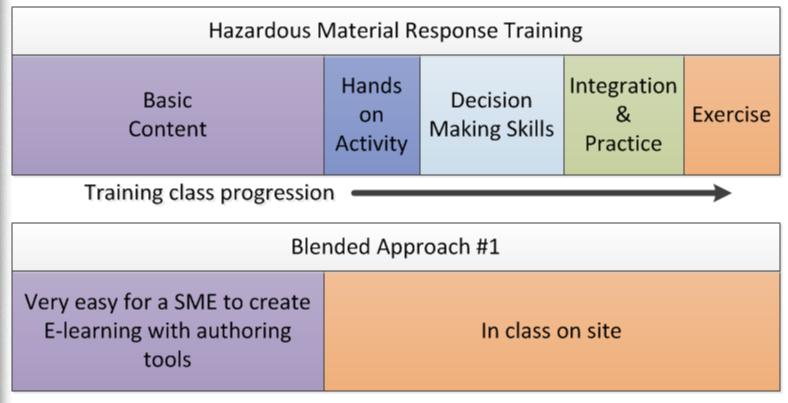
Facts
Concepts
Processes
Simple procedures

Complex procedures
Principles





Integrating E-learning into a training curriculum







Integrating E-learning into a training curriculum

Hazardous Material Response Training				
Basic Content	Hands Decision Activity Making Skills		Integration & Practice	Exercise
Training class progression —				
More Advanced Blended Approach				
	In class on site			
Very easy for a SME to create E-learning with authoring tools	Hands on Activity	Decision Making Skills	Integration & Practice	Exercise
		imulations & g case studies	Immersive Simulation	Exercise



E-learning Training Course Authoring Tools

- Adobe Captivate
- Articulate Suite (Studio, Presenter, Quizmaker)



- Special-purpose tools for creating elearning courses
 - Incorporate templates, all types of media and user interactions, navigational features, linking of documents and websites, quizzing, interaction with databases and reporting functions





E-learning Training Course Authoring Tools



Facilities Operations

Administrative Staff

Grounds Maintenance

Physical Plant Trades

Utility Distribution

Warehouse/Stock

Yale Fire Inspectors and

Project Planners and Managers

Power Plants

Mechanics

Custodial

Drivers

Facilities Safety Manual

Noise and Hearing Conservation

Overview Long-term exposure to high noise levels can cause hearing damage, and is a leading but largely

preventable occupational injury. Here on-campus, Yale Environmental Health and Safety manages the University's Noise and Hearing Conservation program. Employees with high noise

exposure must be enrolled in this program and wear hearing protection. Extensive noise monitoring conducted on campus has identified certain trades, work functions, and activities on campus with the potential for over-exposure to noise, and are therefore included in this Program. The link at right identifies work areas and operations with recognized high noise exposures. A link

is also provided to the University's Noise and Hearing Conservation program which describes all aspects of this program.

Scope and Application:

This document applies to all employees who may be exposed to high noise levels, regardless of the source, while performing their jobs. A high noise exposure is considered equal or exceeding and 8hour time-weighted average sound pressure level of 85 decibels (dBA).

Standards:

The federal Occupational Safety and Health Administration (OSHA) has established a specific noise standard (29 CFR 1910.95) to help protect workers from hearing loss associated with high noise exposures. However, the American Conference of Governmental Industrial Hygienists (ACGIH) advocates for a more protective exposure limit, which the University follows. Yale uses the ACGIH

Responsibilities:

Managers and supervisors are responsible for:

· Contacting Environmental Health and Safety if new equipment or process changes in your

limit of 85 decibels (dBA) for an 8-hour time weighted average.

work affect noise levels, or if you have any other concerns about noise exposures. . Ensuring exposed personnel are trained according to this document and participate in medical surveillance as necessary.

EHS

- GO

Print Document Tools

High Noise Locations and

Operations Signs for demarcating high noise

Noise handout/poster

areas

Decibel Comparison Chart

Training

Fitting Foam Ear Plugs

Demonstration of hearing loss Web-based Training

Programs and Policies

Yale Noise and Hearing

Conservation Program Additional References

OSHA Noise Standard

OSHA Web Resource

ACGIH Noise Criteria

Search



The Keys to a Good Evaluation

What you need to know?

 The purpose of the evaluation

Who is it for

 What exactly do they need to know







The Keys to a Good Evaluation

What you need to know?

The purpose of the evaluation

Who is it for

 What exactly do they need to know

Possible Answers

To determine if the training worked

The designers and presenters

If the learning objectives were mastered, and learning applied to the job Was course completed and experience enjoyed





Kirkpatrick's classic four levels of evaluation

Level of evaluation

What it measures

1 Response

Did learners like the training? Did they complete it?

2 Learning

What skills and knowledge did they acquire?

3 Performance

How much has job performance improved? What can learners apply to their jobs?

4 Results

How well did the organization meet its business goals? Was the result profitable?





Kirkpatrick's classic four levels of evaluation

Level of evaluation

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How well did the organization meet its business goals? Was the result profitable?

Why is this model relevant?

Kirkpatrick's model concerns itself with results rather than the mechanisms used to accomplish those results





Level 1 – Reaction surveys

What does Level 1 tell us?

What does a response evaluation really measure?

Did training meet the expectations of learners?

Did learners find the learning experience emotionally and intellectually satisfying and feel they personally benefited from the training?

Was the style of presentation (displays, interactions) acceptable to learners?

When is this knowledge useful?

When determining learners comfort level and confidence in their ability to take an E-learning course

When trying to recognize and defuse potential frustrations of learners (what worked well or not well)

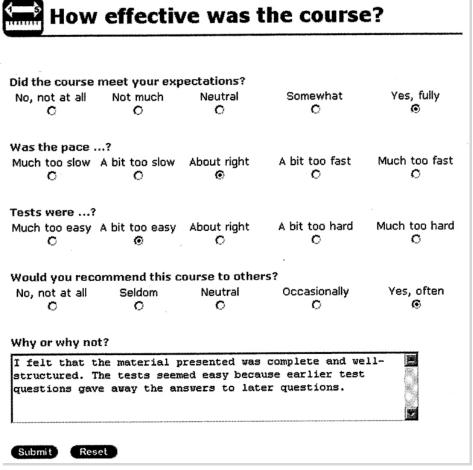
When assessing if the style of presentation (displays, interactions) acceptable to learners?





Level 1 – Techniques

Gather opinions through questionnaires







Level 1 – Techniques

- Electronically track access and navigation
 - Rate of progress through course
 - Completion rates
 - Participation in online discussions or chats
- Solicit feedback within course
- Hold focus groups





Level 1 - Tips

- Do level 1 evaluation primarily in development phase of program
- Consider the novelty of E-learning
- Analyze the data to gain insight
- Do not wait for the end of the course for input
- Never underestimate the power of a good lunch





Level 2 – Learning Evaluation

What does Level 2 tell us?

What does a learning evaluation really measure?

What specific facts, concepts, processes, procedures or principles did learners acquire (learn)?

When is this knowledge useful?

When feedback required as to whether content has been successfully transmitted to trainees both individually and as a group (Job performance depends directly on the specific knowledge learned)

Meaningful, yet economical evaluation is required



Level 2 – Techniques



Design tests to evaluate learning

 Remember... your learning objectives inform you what type of evaluation is needed





Level 2 – Learning Evaluation

Select your learning objective behaviors carefully...

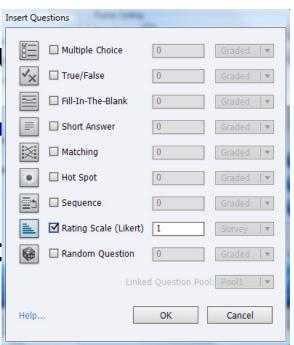


Knowledge Comprehension **Analysis Synthesis Application Evaluation** Count Associate Apply Order Arrange Assess Define Classify Create Critique Compare Group Demonstrate Compute Analyze Design **Evaluate** Draw Illustrate Describe Identify Detect Develop Grade Solve Formulate List **Estimate Explain** Judge Utilize Name Interpret Infer Integrate Measure **Predict** Plan Recognize **Summarize** Rank Recall Construct Prepare Recommend State **Produce** Write Specify



Level 2 – Learning Ev

Select your learning object behaviors carefully...





Write

Tom Ouimet CIH CSP Yale Unversity OEHS2

<u>Knowledge</u>	Comprehension
Count	Associate
Define	Compare
Draw	Compute
Identify	Describe
List	Estimate
Name	Interpret
Recognize	Predict
Recall	
State	

<u>Application</u>
Apply
Classify
Demonstrate
Illustrate
Solve
Utilize

Order Group Analyze Detect Explain Infer **Summarize** Construct

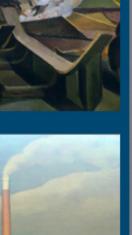
Analysis

Synthesis Arrange Create Design Develop Formulate Integrate Plan **Prepare Produce**

Specify

Evaluation Assess Critique **Evaluate** Grade Judge Measure Rank Recommend





Level 2 – Techniques



- Observe learners behavior during training
 - online discussion groups/chats; home work
 - blended -skills tests, role plays, case studies
- Challenge learners to perform a hands on activity (blended)
- Simulate tasks, role playing activities case studies (fixed or complex simulations)

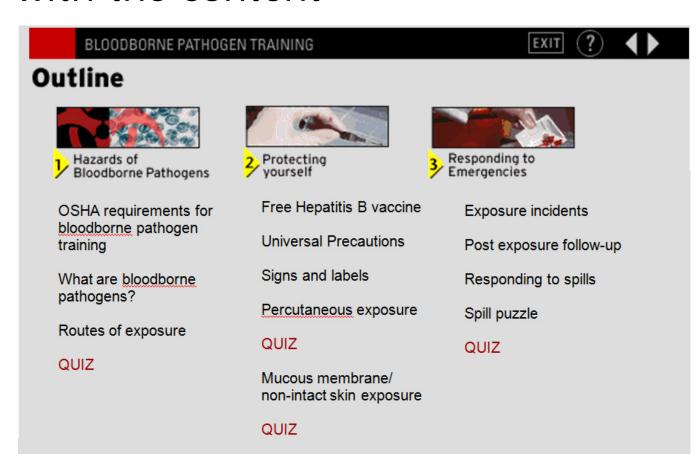
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Level 2 - Tips

 When testing integrate your quizzing with the content







Level 2 - Tips

Create questions that reflect skill/knowledge necessary in workplace and ideally require performance similar to workplace.

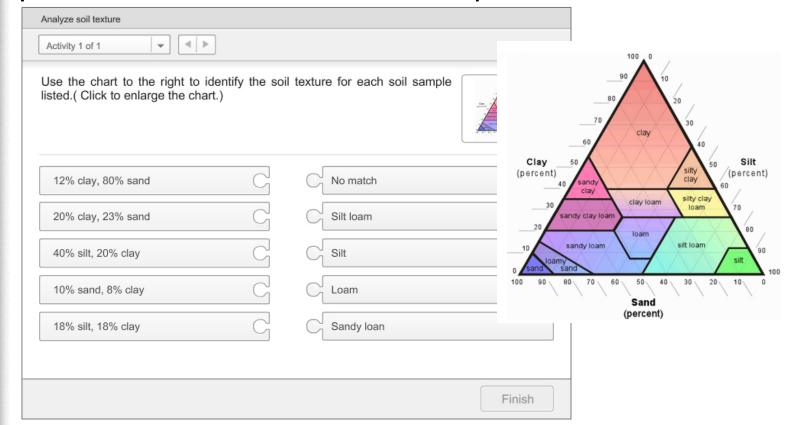
se the chart to the right to sted.(Click to enlarge the cha		oil texture for each soil sample
12% clay, 80% sand	C	No match
20% clay, 23% sand	C	Silt loam
40% silt, 20% clay	C	Silt
10% sand, 8% clay	C	Loam
18% silt, 18% clay	C	Sandy loan





Level 2 - Tips

Create questions that reflect skill/knowledge necessary in workplace and ideally require performance similar to workplace.







Level 2 - Tips

 Provide tools rather than testing learners on brain numbing content





Level 2 - Tips

 Provide tools rather than testing learners on brain numbing content





Level 2 - Tips

 Provide tools rather than testing learners on brain numbing content

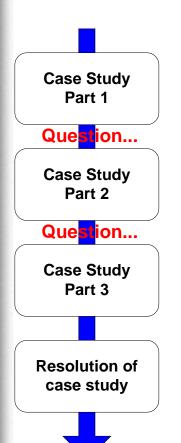






Level 2 - Tips

Create case studies with available content









Level 2 - Tips

- Evaluate response to questions to identify any missed frequently
- When training to an awareness level a Level 2 evaluation is probably good enough





Level 3 – Performance evaluation

What does Level 3 tell us?

What does a performance evaluation really measure?

Can learners apply what they learned to their jobs?

When is this knowledge useful?

When the gap between knowing and doing is critical (Failure to apply knowledge and skills is life threatening)

Putting theory into practice is a high priority

When identifying which learners were the most successful at applying learning





Level 3 – Performance Evaluation

- Performance on the job occurs outside of the E-learning environment so generally the evaluation at this level does as well – but it can be down with an electronic twist
- Conditions necessary to change:
 - The person must....
 - have desire to change
 - know what to do and how to do it
 - work in the right climate
 - be rewarded for change





Level 3 – Techniques

- Observe learners behavior on the job (look for set of behaviors that demo mastery of learning objectives)
 - Confined Space Entry; LOTO; Fall Protection
 - BL3 Laboratory Operations; Work with organolithium compounds
- Gather opinions of those that should know (supervisor)
- Consult records (exposure records)
 - Positron Emission Tomography (PET)



A Master Worker

Positron Emission Tomography (PET)



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Level 3 – Techniques

- Simulate job performance with a computer simulation that accurately predicts OTJ performance
 - Realistically mimics the job environment
 - Same cues for action
 - Same distractions





Level 3 – Techniques

- Simulate job performance with a computer simulation that accurately predicts OTJ performance
 - Realistically mimics the job environment
 - Same cues for action
 - Same distractions



Tom's avatar





Level 3 - Tips

- This is hard... try observations first
- Always keep an eye out for a master worker and capture/disseminate their knowledge
- Conduct 2-3 months after training





Level 4 – Results evaluation

What does Level 4 tell us?

What does a results evaluation really measure?

Did the education program accomplish its original organizational goals?

Was the training program cost effective?

What is the rate of return on money invested in training

When is this knowledge useful?

When deciding among training and other solutions to problems

When documenting the benefits of training to those that pay the bills





Level 4 – Techniques

- E-learning no different than any other type of training
- A simple way is to determine its worth
 - Describe the change that resulted due to training
 - Estimate the value of that change (50K/year)
 - Estimate that % of the change due to training (50%)
 - Estimate your confidence in the training estimate (75%) Training benefit = $50K/yr \times 0.5 \times 0.75 = 18.5K/yr$
- ROI = (benefits costs)/costs x100

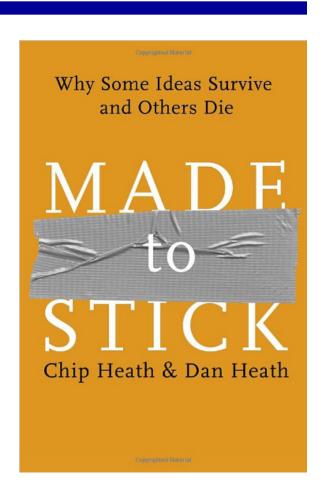




Recommended Reading...

The six principles that make ideas stick:

- Simple
- Unexpected
- Concrete
- Credible
- Emotional
- Stories



Please send me a training book recommendation... (tom.ouimet@yale.edu)











What I am doing now...



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